



SUBNETTING

The Core of Networking

ABSTRACT

The Elders of the Internet were a little short-sighted. Their Class based system didn't take into account Al Gore. His invention blew up the internet and created a need for Subnetting. In this class we explain the rest of the story. This workbook is not intended to used by itself.

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Standard Nerd

Student:

IPv4 Address Classes

IP Address Classes are determined by the value in the first Octet

Classes	Default Subnet Mask	Total number of Available Addresses
Class A 0 – 127	255.0.0.0	16,777,214
Class B 128 – 191	255.255.0.0	65,534
Class C 192 – 223	255.255.255.0	254
Class D 224 – 239	NA	Multicast
Class E 240 – 255	NA	Research and Experimental

Only Classes A, B, and C are used for public addresses

IPv4 formatting is called dotted decimal and is broken up into 4 Octets, each 1 byte (8 bits)

Special Addresses

0.0.0.0	Default Route (No address can have a zero in the first octet)
127.x.x.x	any address that starts 127...Set aside to test loopback functions
::	This is the IPv6 loopback address
169.254.x.x	Assigned by APIPA (This address indicates a problem with DHCP)

Private Addresses (RFC 1918)

Class A	10.0.0.0 -- 10.255.255.255
Class B	172.16.0.0 -- 172.31.255.255
Class C	192.168.0.0 -- 192.168.255.255

Notes:

IPv4	32 binary bits
IPv6	128 binary bits

Every IP address is made up of 2 parts, Network and Host

The Network Address is revealed by ANDing the IP address and the (Sub)netmask

In ANDing, 1 AND 1 make 1, everything else (0 AND 1, 1 AND 0, 0 AND 0) makes 0.

If the Host portion (in binary) is all 0's, you have found the Network Address.

If the Host portion (in binary) is all 1's, you have found the Broadcast Address.

The Network and Broadcast addresses are special and are not assigned to any Host on the network.

Address Class (Exercise)	
Address	Class
177.100.18.4	B
119.18.45.0	A
192.249.234.191	
10.10.251.12	
223.32.232.190	
129.132.24.2	
18.250.1.1	
150.10.15.0	
197.14.2.0	
174.17.9.1	
148.17.9.1	
193.42.1.1	
126.8.156.0	
220.220.23.1	
117.18.54.0	
249.214.87.90	
191.155.77.65	
95.0.21.90	
33.2.5.97	

Network and Host Identification

Circle the **Network** portion of these addresses:

177.100.18.4

119.18.45.0

193.249.234.191

10.10.251.12

223.32.232.190

129.132.24.2

9.250.1.1

150.10.15.0

192.14.2.0

174.17.9.1

148.17.9.1

194.42.1.1

126.8.156.0

220.220.23.1

119.18.54.0

249.214.87.90

199.155.77.65

95.0.21.90

33.2.5.97

Circle the **Host** portion of these addresses:

10.51.132.51

171.2.191.13

198.125.78.145

223.252.211.241

17.54.22.54

126.102.231.45

191.41.35.112

155.25.168.227

194.15.155.2

123.102.45.254

148.17.9.155

100.25.1.1

195.0.21.98

25.250.135.46

171.102.77.55

55.250.5.6

218.155.234.18

12.25.5.6

148.18.91.5

Binary Place Value (Examples)								
Decimal	128	64	32	16	8	4	2	1
0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	1
2	0	0	0	0	0	0	1	0
3	0	0	0	0	0	0	1	1
10	0	0	0	0	1	0	1	0
11	0	0	0	0	1	0	1	1
12	0	0	0	0	1	1	0	0
13	0	0	0	0	1	1	0	1
14	0	0	0	0	1	1	1	0
15	0	0	0	0	1	1	1	1
31	0	0	0	1	1	1	1	1
63	0	0	1	1	1	1	1	1
127	0	1	1	1	1	1	1	1
128	1	0	0	0	0	0	0	0
192	1	1	0	0	0	0	0	0
224	1	1	1	0	0	0	0	0
240	1	1	1	1	0	0	0	0
248	1	1	1	1	1	0	0	0
252	1	1	1	1	1	1	0	0
254	1	1	1	1	1	1	1	0
255	1	1	1	1	1	1	1	1
160	1	0	1	0	0	0	0	0
96	0	1	1	0	0	0	0	0
112	0	1	1	1	0	0	0	0
120	0	1	1	1	1	0	0	0
170	1	0	1	0	1	0	1	0

EXAMPLE: $170 = 128 + 32 + 8 + 2$

Binary to Decimal Conversion Exercise								
Decimal	128	64	32	16	8	4	2	1
	1	1	0	0	0	1	1	0
	1	1	0	0	1	1	0	0
	0	1	0	1	0	1	0	1
	1	0	1	1	1	1	0	1
	0	0	1	1	1	1	0	0
	0	0	0	1	1	0	1	1
	1	1	0	0	0	0	0	0
	1	0	0	1	0	0	1	0
	1	1	1	1	1	1	1	0
	1	1	1	1	0	1	1	0
	0	0	0	0	0	1	1	1
	1	1	1	0	1	1	0	1
	0	1	1	0	1	1	1	1
250								
150								
190								
119								
220								
177								
249								
199								
215								
219								
123								
217								
88								
59								
69								
135								

Network Address Exercise

Using the IP address shown and default subnet mask, write out the network address:

1	188.10.18.2	188.10.0.0
2	10.10.48.80	10.0.0.0
3	192.149.24.191	
4	150.203.23.19	
5	12.10.10.1	
6	186.13.23.110	
7	223.69.230.250	
8	200.120.135.15	
9	27.125.200.151	
10	199.20.150.35	
11	191.55.165.135	
12	28.212.250.254	
13	177.100.18.4	
14	119.18.45.5	
15	191.249.234.191	
16	223.220.215.109	
17	126.123.23.1	

CIDR and Subnet masks	
/31	255.255.255.254
/30	255.255.255.252
/29	255.255.255.248
/28	255.255.255.240
/27	255.255.255.224
/26	255.255.255.192
/25	255.255.255.128
/24	255.255.255.0
/23	255.255.254.0
/22	255.255.252.0
/21	255.255.248.0
/20	255.255.240.0
/19	255.255.224.0
/18	255.255.192.0
/17	255.255.128.0
/16	255.255.0.0
/15	255.254.0.0
/14	255.252.0.0
/13	255.248.0.0
/12	255.240.0.0
/11	255.224.0.0
/10	255.192.0.0
/9	255.128.0.0
/8	255.0.0.0
/7	254.0.0.0

Powers of 2	
2^{24}	16,777,216
2^{23}	8,388,608
2^{22}	4,194,304
2^{21}	2,097,152
2^{20}	1,048,576
2^{19}	524,288
2^{18}	262,144
2^{17}	131,072
2^{16}	65,536
2^{15}	32,768
2^{14}	16,384
2^{13}	8,192
2^{12}	4,096
2^{11}	2,048
2^{10}	1,024
2^9	512
2^8	256
2^7	128
2^6	64
2^5	32
2^4	16
2^3	8
2^2	4
2^1	2
2^0	1

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Custom Subnet Masks

Problem 1

Number of needed subnets: **14**
 Number of needed usable IPs: **14**
 Network address: **192.10.10.0**

Address Class	<u>C</u>
Default Subnet mask	<u>255.255.255.0</u>
Number of bits converted	<u>4</u>
Custom Subnet mask	<u>255.255.255.240</u>
Total number of subnets	<u>16</u>
Total number of IP addresses	<u>16</u>
Number of usable addresses	<u>14</u>

Show your work for this problem below.

	128	192	224	240	248	252	254	255
	128	64	32	16	8	4	2	1
	/25	/26	/27	/28	/29	/30	/31	/32
240	1	1	1	1	0	0	0	0

$$2^4 = 16$$

Formula: Networks = 2^S (where S is equal to number of bits converted.)

Hosts = $2^H - 2$ (where H is equal to number of bits needed for hosts. The -2 is because of the Network ID and Broadcast address.)

Custom Subnet Masks

Problem 2

Number of needed subnets: **1000**
 Number of needed usable IPs: **60**
 Network address: **165.100.10.0**

Address Class	<u>B</u>
Default Subnet mask	<u>255.255.0.0</u>
Number of bits converted	<u>10</u>
Custom Subnet mask	<u>255.255.255.192</u>
Total number of subnets	<u>1,024</u>
Total number of IP addresses	<u>64</u>
Number of usable addresses	<u>62</u>

Show your work for this problem below.

	128	192	224	240	248	252	254	255
	128	64	32	16	8	4	2	1
	/17	/18	/19	/20	/21	/22	/23	/24
	/25	/26	/27	/28	/29	/30	/31	/32
	1	1	1	1	1	1	1	1
192	1	1	0	0	0	0	0	0

$2^{10} = 1,024$

Custom Subnet Masks

Problem 3

/25 indicates the total number of bits used for the network and subnetwork portion of the address. All bits remaining belong to the host portion of the address.

Network address: **148.75.0.0/25**

Address Class	<u>B</u>
Default Subnet mask	<u>255.255.0.0</u>
Number of bits converted	<u>9</u>
Custom Subnet mask	<u>255.255.255.128</u>
Total number of subnets	<u>512</u>
Total number of IP addresses	<u>128</u>
Number of usable addresses	<u>126</u>

Show your work for this problem below.

	128	192	224	240	248	252	254	255
	128	64	32	16	8	4	2	1
	/17	/18	/19	/20	/21	/22	/23	/24
	/25	/26	/27	/28	/29	/30	/31	/32
	1	1	1	1	1	1	1	1
128	1	0	0	0	0	0	0	0

$2^9 = 512$

Custom Subnet Masks

Problem 4

Number of needed subnets: **6**
 Number of needed usable IPs: **30**
 Network address: **195.85.8.0**

Address Class _____

Default Subnet mask _____

Number of bits converted _____

Custom Subnet mask _____

Total number of subnets _____

Total number of IP addresses _____

Number of usable addresses _____

Show your work for this problem below.

128	192	224	240	248	252	254	255
128	64	32	16	8	4	2	1
/25	/26	/27	/28	/29	/30	/31	/32

Custom Subnet Masks

Problem 5

Number of needed subnets: **4**
 Number of needed usable IPs: **32**
 Network address: **210.100.56.0**

Address Class _____

Default Subnet mask _____

Number of bits converted _____

Custom Subnet mask _____

Total number of subnets _____

Total number of IP addresses _____

Number of usable addresses _____

Show your work for this problem below.

128	192	224	240	248	252	254	255
128	64	32	16	8	4	2	1
/25	/26	/27	/28	/29	/30	/31	/32

Problem 6

Number of needed subnets: **126**
 Number of needed usable IPs: **88,500**
 Network address: **118.0.0.0**

Address Class _____

Default Subnet mask _____

Number of bits converted _____

Custom Subnet mask _____

Total number of subnets _____

Total number of IP addresses _____

Number of usable addresses _____

Show your work for this problem below.

128	192	224	240	248	252	254	255
128	64	32	16	8	4	2	1

Problem 7

Number of needed subnets: **2000**
 Number of needed usable IPs: **5**
 Network address: **178.100.0.0**

Address Class _____

Default Subnet mask _____

Number of bits converted _____

Custom Subnet mask _____

Total number of subnets _____

Total number of IP addresses _____

Number of usable addresses _____

Show your work for this problem below.

128	192	224	240	248	252	254	255
128	64	32	16	8	4	2	1
/17	/18	/19	/20	/21	/22	/23	/24
/25	/26	/27	/28	/29	/30	/31	/32

Problem 8

Network address: **93.75.0.0/19**

Address Class _____

Default Subnet mask _____

Number of bits converted _____

Custom Subnet mask _____

Total number of subnets _____

Total number of IP addresses _____

Number of usable addresses _____

Show your work for this problem below.

128	192	224	240	248	252	254	255
128	64	32	16	8	4	2	1

Problem 9

Network address: **9.0.0.0/16**

Address Class _____

Default Subnet mask _____

Number of bits converted _____

Custom Subnet mask _____

Total number of subnets _____

Total number of IP addresses _____

Number of usable addresses _____

Show your work for this problem below.

128	192	224	240	248	252	254	255
128	64	32	16	8	4	2	1

Problem 10

Network address: **164.199.0.0/26**

Address Class _____

Default Subnet mask _____

Number of bits converted _____

Custom Subnet mask _____

Total number of subnets _____

Total number of IP addresses _____

Number of usable addresses _____

Show your work for this problem below.

128	192	224	240	248	252	254	255
128	64	32	16	8	4	2	1

Valid and Non-Valid IP Addresses

Identify which of the addresses below are correct/usable/assignable. If they are not usable, explain why.

1	0.230.190.192 255.0.0.0	
2	192.10.10.1 255.255.255.0	
3	245.150.190.111 255.255.255.0	
4	135.70.254.255 255.255.254.0	
5	127.100.100.10 255.0.0.0	
6	93.0.128.1 255.255.224.0	
7	200.10.10.128 255.255.255.224	
8	165.10.255.189 /26	
9	190.35.0.10 /26	
10	218.350.50.195 /16	
11	200.10.10.175 /22	
12	135.70.254.255 /19	
13	144.80.191.255 255.255.254.0	

To determine if an address is local or remote, you have to first identify the Network Address. If you are using the default class-based subnet mask, you should be able to get to the point where you can simply look at the addresses and make the determination. Take a look at this example:

- 119.254.192.1 119.1.2.3

This is a Class A example. In Class A, only the first octet represents the network. In this case, the Network address is 119.0.0.0 for both addresses, therefore these nodes are local to each other. Let's look at another example:

- 187.116.254.23 187.115.254.23

This is a Class B example. In Class B, the first 2 octets represent the network. Let me highlight the network portion for you....

- **187.116**.254.23 **187.115**.254.23

Are the highlighted portions identical? No. Therefore these nodes are remote to each other. Now it is your turn.

Local vs. Remote Network Determination

Determine if the pairs of IP addresses are local to each other or if they are on remote networks. The following items use the default class-based subnet masks:

1. 172.16.45.60 172.16.255.254
2. 192.168.7.34 192.168.7.219
3. 10.35.12.23 10.255.212.198
4. 212.214.56.100 212.113.40.227
5. 5.9.3.5 5.211.3.2
6. 209.245.211.240 214.245.211.241
7. 45.187.12.45 45.187.222.197
8. 192.249.234.191 192.249.232.190
9. 129.132.24.2 129.132.255.1
10. 223.32.232.190 223.31.232.54
11. 150.10.15.0 150.10.16.1
12. 193.14.2.0 193.14.2.54
13. 174.17.9.1 173.17.9.2
14. 148.17.8.2 148.17.99.124
15. 95.0.21.90 95.21.0.10

When using custom subnet masks, we have to do a little decimal to binary conversion before we can determine Local or Remote. First we look at the IP address and Subnet Mask and we focus on the first octet that is not 255, I call this the interesting octet. Next, we convert that octet to binary and mark the mask. For example:

Source IP: 177.100.181.201 Here we would focus on the third octet.
 Destination IP: 177.100.126.160
 Subnet Mask: 255.255.192.0

Source (3 rd)	181	10	110101	The highlighted portion represent the network bits.
Dest. (3 rd)	126	01	111110	
		network		host

Notice that the network portions of these addresses do not match. Therefore they are remote to each other.

Local vs. Remote with Custom Subnet Masks

Determine if the pairs of IP addresses are local to each other or if they are on remote networks. The subnet mask is also supplied:

1. 192.168.5.71 192.168.5.76
 ➤ **255.255.255.224**
2. 212.42.78.14 212.42.78.35
 ➤ **255.255.255.252**
3. 199.45.76.20 199.45.76.34
 ➤ **255.255.255.240**
4. 201.154.79.197 201.154.79.204
 ➤ **255.255.255.248**
5. 215.16.190.45 215.16.190.52
 ➤ **255.255.255.252**
6. 215.16.190.45 215.16.190.52
 ➤ **255.255.255.224**
7. 130.204.170.5 130.204.191.89
 ➤ **255.255.224.0**
8. 223.99.169.5 223.99.192.98
 ➤ **255.255.224.0**
9. 126.42.78.98 126.42.78.132
 ➤ **255.255.255.192**
10. 152.255.171.76 152.255.168.2
 ➤ **255.255.252.0**

Valid IP address range

First example: **63.128.152.141 /22**

Following the steps on the previous page we need to find the interesting octet. In this case it is the third octet but don't take my word for it. Let's convert the CIDR into dotted decimal. /22 means that the first 22 bits represent the network. It looks like this in binary:

11111111.11111111.11111100.00000000 which is 255.255.252.0 in dotted decimal.

Now that we have found the interesting octet, let's convert it to binary and mark the mask.

Source IP: 63.128.152.141 Here we would focus on the third octet.

Subnet Mask: 255.255.252.0

IP (3rd) 152 **10011000** The portion highlighted in yellow represent the network bits.

SM (3rd) 252 **11111100** The portion highlighted in green represent the node bits.

We now convert all node bits to 0. This will give us the Network Address.

63 . 128 . 152 . 141 63 . 128 . 152 . 0

IP 00111111.10000000.10011000.10001101 into 00111111.10000000.10011000.00000000

We now convert all node bits to 1. This will give us the Broadcast Address

63 . 128 . 152 . 141 63 . 128 . 155 . 255

IP 00111111.10000000.10011000.10001101 into 00111111.10000000.10011011.11111111

To find the 1st host IP, add 1 to the Network address. To find the Last Host IP, subtract 1 from the Broadcast address. This give us the following range of valid IP addresses.

63.128.152.141 /22	
Network Address	63.128.152.0
First Host IP Address	63.128.152.1
Last Host IP Address	63.128.155.254
Broadcast Address	63.128.155.255

Now it is your turn...

Problem 1

141.106.236.47 /20	
Network Address	
First Host IP Address	
Last Host IP Address	
Broadcast Address	

Problem 2

172.5.48.143 /21	
Network Address	
First Host IP Address	
Last Host IP Address	
Broadcast Address	

Problem 3

216.148.147.152 /28	
Network Address	
First Host IP Address	
Last Host IP Address	
Broadcast Address	

Final Exam

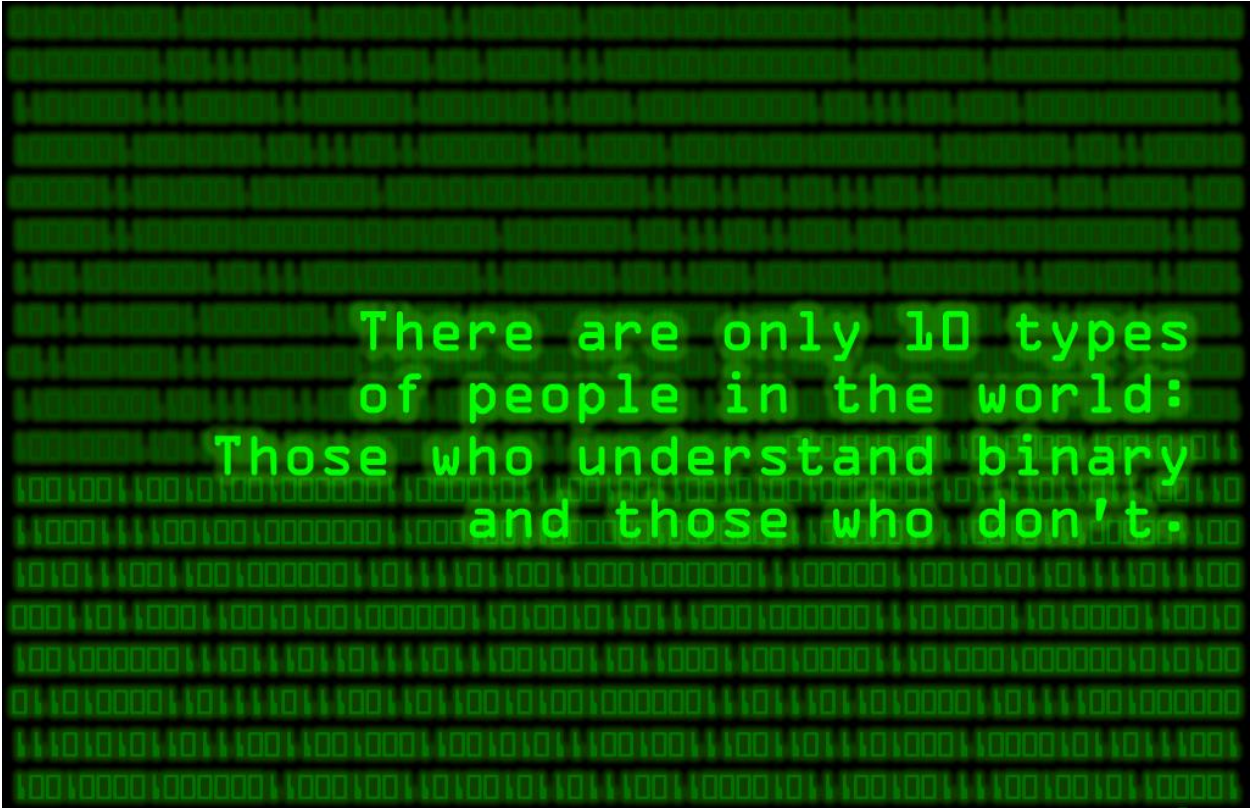
Given the following information, determine subnet IDs and Range of Host IDs

Number of physical segments (subnets) needed:	5
Minimum number of hosts per segment needed:	5000
Network Address:	154.77.0.0

1. Proposed Custom Subnet Mask:
2. Total number of subnets supported:
3. Total number of hosts per subnet:

(Bonus) List the Subnet ID's:

(Bonus) List the Host ID ranges per subnet:



You are now one of those that understands binary. Now, don't 0100get it.

